

## CLEVELAND BROWNS

Wednesday (9/30/09)		Thursday (10/1/09)		Friday (10/2/09)	
<b>Out</b>					
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
<b>Did Not Participate in Practice</b>			<b>Doubtful</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
DL Coleman, Kenyon	Groin	K Dawson, Phil	Right Calf	K Dawson, Phil (DNP)	Right Calf
K Dawson, Phil	Right Calf	RB Lewis, Jamal	Hamstring	RB Lewis, Jamal (DNP)	Hamstring
RB Lewis, Jamal	Hamstring	OL Womack, Floyd	Ankle	OL Womack, Floyd (DNP)	Ankle
OL Womack, Floyd	Ankle	<b>DL Williams, Corey</b>	<b>Knee</b>		
<b>Limited Participation in Practice</b>			<b>Questionable</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
LB Bowens, David	Knee	LB Bowens, David	Knee	DL Coleman, Kenyon (LP)	Groin
OL Hadnot, Rex	Knee	<b>DL Coleman, Kenyon</b>	<b>Groin</b>	<b>RB Davis, James (DNP)</b>	<b>Shoulder</b>
DL Rogers, Shaun	Foot	OL Hadnot, Rex	Knee	OL Hadnot, Rex (LP)	Knee
OL Steinbach, Eric	Knee	DL Rogers, Shaun	Foot	OL Steinbach, Eric (LP)	Knee
DL Williams, Corey	Knee	OL Steinbach, Eric	Knee	<b>DL Williams, Corey (LP)</b>	<b>Knee</b>
LB Wimbley, Kamerion	Shoulder				
<b>Full Participation in Practice</b>			<b>Probable</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
DB Wright, Eric	Hand	<b>RB Davis, James</b>	<b>Shoulder</b>	<b>LB Bowens, David (FP)</b>	<b>Knee</b>
P Zastudil, Dave	Right Knee	<b>LB Wimbley, Kamerion</b>	<b>Shoulder</b>	<b>DL Rogers, Shaun (FP)</b>	<b>Foot</b>
		DB Wright, Eric	Hand	LB Wimbley, Kamerion (FP)	Shoulder
		P Zastudil, Dave	Right Knee	DB Wright, Eric (FP)	Hand
				P Zastudil, Dave (FP)	Right Knee

**Bold** indicates change in status

**Italics** indicates placed on Injured Reserve

## CINCINNATI BENGALS

Wednesday (9/30/09)		Thursday (10/1/09)		Friday (10/2/09)	
<b>Out</b>					
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
OT Smith, Andre	Foot	OT Smith, Andre	Foot	OT Smith, Andre (DNP)	Foot
<b>Did Not Participate in Practice</b>			<b>Doubtful</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
HB Benson, Cedric	Knee	DT Johnson, Tank	Foot		
LB Hodge, Abdul	Knee	CB Joseph, Jonathan	Foot		
DT Johnson, Tank	Foot	<b>DT Peko, Domata</b>	<b>Neck</b>		
CB Joseph, Jonathan	Foot	<b>S Williams, Roy</b>	<b>Forearm</b>		
S Ndukwe, Chinedum	Hamstring				
LB Mauluga, Rey	Knee				
<b>Limited Participation in Practice</b>			<b>Questionable</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
CB Jones, David	Foot			<b>DT Johnson, Tank (LP)</b>	<b>Foot</b>
DT Peko, Domata	Neck			CB Jones, David (FP)	Foot
S Williams, Roy	Forearm			<b>CB Joseph, Jonathan (FP)</b>	<b>Foot</b>
				<b>DT Peko, Domata (FP)</b>	<b>Neck</b>
				<b>S Williams, Roy (LP)</b>	<b>Forearm</b>
<b>Full Participation in Practice</b>			<b>Probable</b>		
<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>	<u>Pos.</u> <u>Player</u>	<u>Injury</u>
OT Whitworth, Andrew	Achilles	<b>HB Benson, Cedric</b>	<b>Knee</b>	HB Benson, Cedric (FP)	Knee
		<b>LB Hodge, Abdul</b>	<b>Knee</b>	LB Hodge, Abdul (FP)	Knee
		<b>CB Jones, David</b>	<b>Foot</b>	S Ndukwe, Chinedum (FP)	Hamstring
		<b>LB Mauluga, Rey</b>	<b>Knee</b>	LB Mauluga, Rey (FP)	Knee
		<b>S Ndukwe, Chinedum</b>	<b>Hamstring</b>	OT Whitworth, Andrew (FP)	Achilles
		OT Whitworth, Andrew	Achilles		

**Bold** indicates change in status

**Italics** indicates placed on Injured Reserve

Limited Participation (LP) = less than 100% of a player's normal repetitions  
 Full Participation (FP) = 100% of a player's normal repetitions  
 Did Not Participate in Practice (DNP)

Out = definitely will not play  
 Doubtful = at least 75% chance will not play  
 Questionable = 50-50 chance will not play  
 Probable = virtual certainty will be available for normal duty